



Labels on left and right of board are for normal wiring of stick and directions:

1P: 1st Punch: 'jab'. Reported to PS3 as 'square' button
 2P: 2nd Punch: 'strong'. Reported to PS3 as 'triangle' button

3P: 3rd Punch: 'fierce'. Reported to PS3 as 'R1' button

4P: 4th Punch: Reported to PS3 as 'L1' button

1K: 1st Kick: 'short'. Reported to PS3 as 'X' button

2K: 2nd Kick: 'forward'. Reported to PS3 as 'circle' button.

3K: 3rd Kick: 'roundhouse'. Reported to PS3 as 'R2' button

4K: 4th Kick: Reported to PS3 as 'L2' button

START: Reported to PS3 as 'Start' button

SELECT: Reported to PS3 as 'Select' button

HOME: Reported to PS3 as 'PS' button. Brings up in game menu.

GND: Ground. The common wire to all of your buttons and directions should go here. There are four different spots to choose from that are all connected on the board, so use whichever one(s) you want, even all four if you like.

If you do not want to use a dedicated Home button, you can tell the board to make the Start+Select button combination bring up the in game menu. To do this, either short the 'DISABLE_HOME' pads on the board itself together with solder, solder a wire between the

'HOME' point and any 'GND' point, or if you are using screw terminals, use a small piece of wire to connect the 'HOME' terminal to any 'GND' terminal.

This board is fully common ground, so can be used in dual pcb setups. The tight two rows of unlabeled points (labeled A-H and 1-9 in the image above, but unlabelled on the board itself) can be used as extra places to access the signal lines for making a dual pcb setup. The pinout and recommended connection to a MadCatz360 pad is below. This is an advanced mod, and NO help will be available to do this:

A - VCC. Connect to the spot the red wire from the 360 USB cable went

B - D-pad Down

C - Ground. Connect to the spot the black wire from the 360 USB cable went

D - Select

E - D-pad Right

F - Roundhouse/3rd Kick. Recommend at RB.

G - Fierce/3rd Punch. Recommend LB.

H - Jab/1st Punch.

1 - D-pad Up

2 - 4th Punch. Recommend RT.

3 - D-pad Left

4 - 4th Kick. Recommend LT

5 - Start

6 - 2nd Kick/Forward.

7 - 1st Kick/Short

8 - 2nd Punch/Strong

9 - Home/Guide